

# Mortal Kombat II

## Pohyby

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### **Buttons and moves:**

HOLD first button in parentheses until the closing parentheses and do everything inside while holding the button

### **Super Uppercut:**

Can only be done in The Pit and the Spike Room. Stand close.

### **Friendships:**

Can only be done if you DON'T use any PUNCH button on the Fatality round, the round you get a second win on. That also means if you are Shang Tsung, you can't do certain people's Friendships because you use punch to morph into them.

### **Bability:**

Can only be done if you DON'T use HIGH PUNCH on the Fatality round. You can do a Friendship after a Bability or do multiple Babilities. If you do three Babilities in a row, you will see an explosion of three babies and one will be Kung Lao. Stand at least a couple steps away.

### **Question Mark:**

In order to fight Jade, who is the question mark character, you must defeat the opponent right before the question mark with LOW KICK only and no BLOCK.

## **RAIDEN**

**Body Launch** : back - back - forward [can be done in air]

**Lightning** : quarter-circle forward - LOW PUNCH

**Teleport** : down - up

**Electrocution** : (HIGH PUNCH for 5 seconds) – release [close to opponent]

**Super Uppercut** : (BLOCK - up - up) - HIGH PUNCH

**Babality**:

**Friendship** : down - back - forward - HIGH KICK [Raiden throws a lightning bolt to the ground and it produces Kidd Thunder, a mini-Raiden.]

**Fatalities**: (LOW KICK for 5 seconds) - release - rapidly keep hitting BLOCK and LOW KICK

[Raiden electrocutes the opponent and he starts to smoke then explode. Stand close. Tip: Hold LOW KICK before you even kill the opponent.]



## **SHANG TSUNG**

**Flaming Skulls**: back - back - HIGH PUNCH [1 skull], back - back - forward - HIGH PUNCH [2 skulls], back - back - forward - forward - HIGH PUNCH [3 skulls]

**Morph into**:

LIU KANG: back - back - forward - forward - BLOCK

JOHNNY CAGE: back - back - down - LOW PUNCH

JAX: down - forward - back - HIGH KICK

REPTILE: (BLOCK - up - down) + HIGH PUNCH

SUB-ZERO: forward - down - forward - HIGH PUNCH

SCORPION: (BLOCK - up - up)

KITANA: BLOCK - BLOCK - BLOCK

MILEENA: (HIGH PUNCH for 3 seconds) - release

BARAKA: down - down - LOW KICK

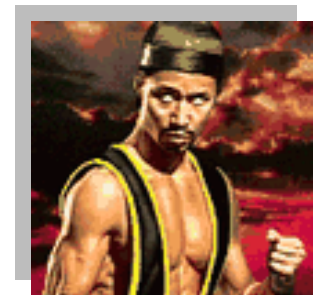
KUNG LAO: back - down - back - HIGH KICK

RAIDEN: down - back - forward - LOW KICK

**Babality**: down - back - forward - down - HIGH KICK

**Friendship** : (BLOCK - back - back - back - down - back - HIGH KICK) [Shang Tsung makes a rainbow and then stands there with a funny-weird smile.]

**Fatalities**: up - down - up - LOW KICK [Shang Tsung steals the opponent's soul. Stand close.] (BLOCK + HIGH KICK for 3 seconds) [Shang Tsung goes into the opponent's body and then busts out. Stand 2 steps away from opponent.]



## **LIU KANG**

**Fireballs:** forward - forward - HIGH PUNCH [can be done in air]

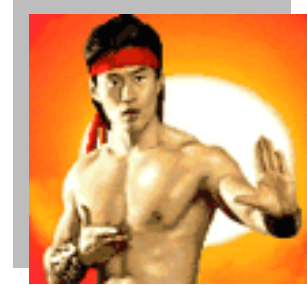
**Crouching :** forward - forward - LOW PUNCH

**Flying Kick :** forward - forward - HIGH KICK

**Bicycle Kick:** (LOW KICK for 5 seconds) - release

**Friendship :** forward - back - back - back - LOW KICK [A disco ball falls and Liu Kangs dances.]

**Fatalities:** down - forward - back - back - HIGH KICK [Liu Kang will transform into a dragon and bite the victim in half, leaving the legs standing. Stand close.] (BLOCK - forward - up - back) [Liu Kang flips and does an uppercut. Stand close.]



## **JOHNNY CAGE**

**Low Green Bolt:** half-circle forward - LOW PUNCH

**High Green Bolt:** half-circle back - HIGH PUNCH

**Shadow Punch :** back - down - back - HIGH PUNCH

**Shadow Kick:** back - forward - LOW KICK

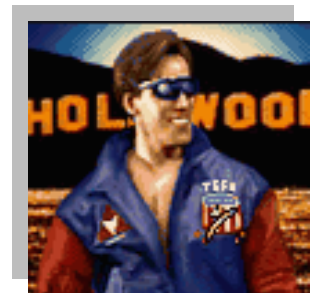
**Low Blow:** LOW PUNCH + BLOCK [works on guys not girls]

**Super Uppercut:** down - down - down - HIGH KICK

**Babality:** back - back - back - HIGH KICK

**Friendship :** down - down - down - HIGH KICK [Johnny Cage signs an autograph.]

**Fatalities:** down - down - forward - forward - LOW PUNCH [Cage grabs the victim and rips their torso off, throwing it to the ground. Stand close.] forward - forward - forward - down – up [Cage punches the opponents head off. Stand close. f you hold (down + LOW PUNCH + BLOCK + LOW KICK) right when it turns dark, Cage will punch off three heads.]



## **JACKSON BRIGGS - JAX**

**Earthquake:** (LOW KICK for 3 seconds) - release

**Gotcha Grab:** forward - forward - LOW PUNCH - [repeatedly tap LOW PUNCH for up to five pounds]

**Quadruple Slam:** forward + LOW PUNCH - [repeatedly tap HIGH PUNCH for up to four slams]

**Energy Wave:** half-circle forward - HIGH KICK

**Back Breaker :** down + HIGH KICK

**Friendship:** METHOD INTENTIONALLY LEFT OUT FOR NEXT ISSUE [Jax makes a string of paper dolls.]

**Fatalities :** (LOW PUNCH forward - forward - forward) – release [Jax claps the victims head with a loud pop, and the skull crumbles in pieces to the ground. Stand close.] BLOCK - BLOCK - BLOCK - BLOCK - LOW PUNCH [Jax rips his opponents arms off. Stand 2 steps back.]



## **BARAKA**

**Blade Swipe :** back + HIGH PUNCH

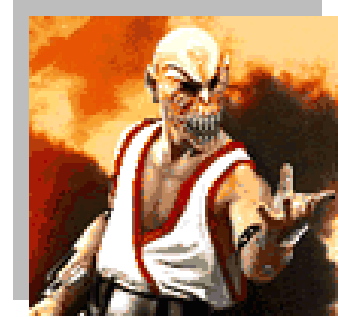
**Blade Fury:** three back - LOW PUNCH

**Spark Throw :** quarter-circle back - HIGH PUNCH

**Babality:** forward - forward - forward - HIGH KICK

**Friendship:** (BLOCK - up - up - forward - forward) - HIGH KICK [Baraka gestures the opponent to wait and pulls out a present.]

**Fatalities:** (BLOCK - back - back - back) - HIGH PUNCH [Baraka extends his blades from his arms, then decapitates the victim with one swipe. Stand close.] back - forward - down - forward - LOW PUNCH [Baraka stabs the victim and lifts them up, then they slowly slide down the blades. Stand close.]



## **KUNG LAO**

**Teleport :** down - up

**Drop Kick:** down - HIGH KICK [must be done in air]

**Hat Throw:** back - forward - LOW PUNCH [can be done in air] [the hat may also be maneuvered in the air by moving up or down]

**Energy Spin:** (BLOCK - up - up + LOW KICK) - [repeatedly tap LOW KICK to maintain the spin]

**Super Uppercut:** forward - forward - forward - HIGH PUNCH

**Babality:** (BLOCK - back - back - forward - forward - HIGH KICK

**Fatalities:** (BLOCK - forward - forward - forward) - LOW KICK [Kung Lao removes his razor hat and slices the victim down the middle. Stand just within sweep range.] (LOW PUNCH - back - back - back - forward) – release [Kung Lao throws his hat but you have to control it to hit his head after you throw it. Stand at the very other end of the screen.]



## **REPTILE**

**Acid Spit :** forward - forward - HIGH PUNCH

**Force Ball:** back - back - HIGH PUNCH + LOW PUNCH

**Invisibility:** (BLOCK - up - down) + HIGH PUNCH [Reptile will re-appear if done again.]

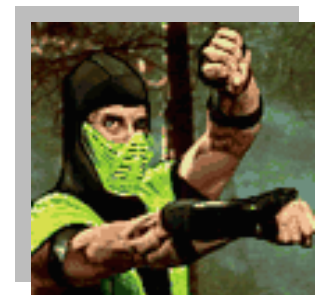
**Slide:** down/back + LOW PUNCH + BLOCK + LOW KICK

**Super Uppercut :** down - down - forward - forward - BLOCK

**Babality:** down - back - back - LOW KICK

**Friendship:** back - back - down - LOW KICK [Reptile pulls out a doll.]

**Fatalities:** back - back - back - down - LOW PUNCH [Reptile shoots his tongue towards the victims head and eats it. Stand about a jumps length away.] Invisibility - go close - forward - forward - down - HIGH KICK [Reptile turns invisible and rips the torso of the opponent in half like Johnny Cage's fatality.]



## **SUZ-ZERO**

**Iceball** : quarter-circle forward - LOW PUNCH

**Ground Freeze**: quarter-circle back - LOW KICK

**Slide** : down/back + LOW PUNCH + BLOCK + LOW KICK

**Super Uppercut** : down - down - forward - forward - BLOCK

**Babality** : down - back - back - LOW KICK + HIGH KICK

**Friendship** : back - back - down - LOW KICK + HIGH KICK [Sub-Zero pulls out a doll.]

**Fatalities** : forward - forward - down - HIGH KICK [part 1] forward - down - forward - forward - HIGH PUNCH [part 2][Sub-Zero first does a super freeze and then punches the ice statue of the opponent into bits. Stand at least 2 steps away for part 1 then walk up close for part 2. Different endings can be done after part 1 like Super Uppercut, or other Fatalities.] (LOW PUNCH - back - back - down - forward) – release [Sub-Zero throws an Ice Bomb at the opponent and they explode. Stand at other end of screen.]



## **SCORPION**

**Spear Throw**: back - back - LOW PUNCH

**Teleport Punch**: quarter-circle back - HIGH PUNCH [can be done in air]

**Take Down**: half-circle back - LOW KICK

**Air Throw** : BLOCK [both you and your opponent must be in the air]

**Super Uppercut** : down - down - forward - forward - BLOCK

**Babality**: down - back - back - HIGH KICK

**Friendship**: back - back - down - HIGH KICK [Scorpion pulls out a doll.]

**Fatalities**: (BLOCK - up - up) - HIGH PUNCH [Scorpion removes his mask and breathes fire at the feet of the victim, which then twitches and explodes. Stand a step or two out of sweep range.] (HIGH PUNCH - forward - down - forward - forward - forward) – release [Scorpion uses his spear to cut the opponent's head and then his body off]



## **KITANA:**

**Fan Swipe**: back + HIGH PUNCH

**Fan Throw** : forward - forward - forward - HIGH PUNCH + LOW PUNCH [can be done in air]

**Fan Wave** : back - back - back - HIGH PUNCH

**Air Attack** : half-circle back - HIGH PUNCH

**Super Uppercut**: forward - down - forward - LOW KICK

**Babality**: down - down - down - LOW KICK

**Friendship** : (BLOCK - down - down - down - up - LOW KICK) [Kitana makes a cake.]

**Fatalities**: (LOW KICK - forward - forward - down - forward) - release [Kitana kisses the opponent and they explode. Stand close.] BLOCK - BLOCK - BLOCK - HIGH KICK [Kitana cuts the opponent's head off with her fan. Stand close.]



## **MILEENA**

**Throwing Sais :** (HIGH PUNCH for 3 seconds) - release [can be done in air]

**Teleport Kick:** forward - forward - LOW KICK

**Ground Roll:** back - back - down - HIGH KICK

**Super Uppercut:** forward - down - forward - HIGH KICK

**Babality:** down - down - down - HIGH KICK

**Friendship :** (BLOCK - down - down - down - up - HIGH KICK) [Mileena drops a seed and grows a flower.]

**Fatalities:** forward - back - forward - LOW PUNCH [Mileena lifts her opponent by stabbing with her tsais repeatedly. Stand close.] (HIGH KICK for 3 seconds) - release near opponent [Mileena sucks in the opponent and spits out their bones.]

